



Sailing 101

Class Outline

At the Dock

Terminology
Wind Effects and Tides
Prop Walk
Arrive Early and Observe
Take Part in the Action
Ask Questions
Rules of the Road

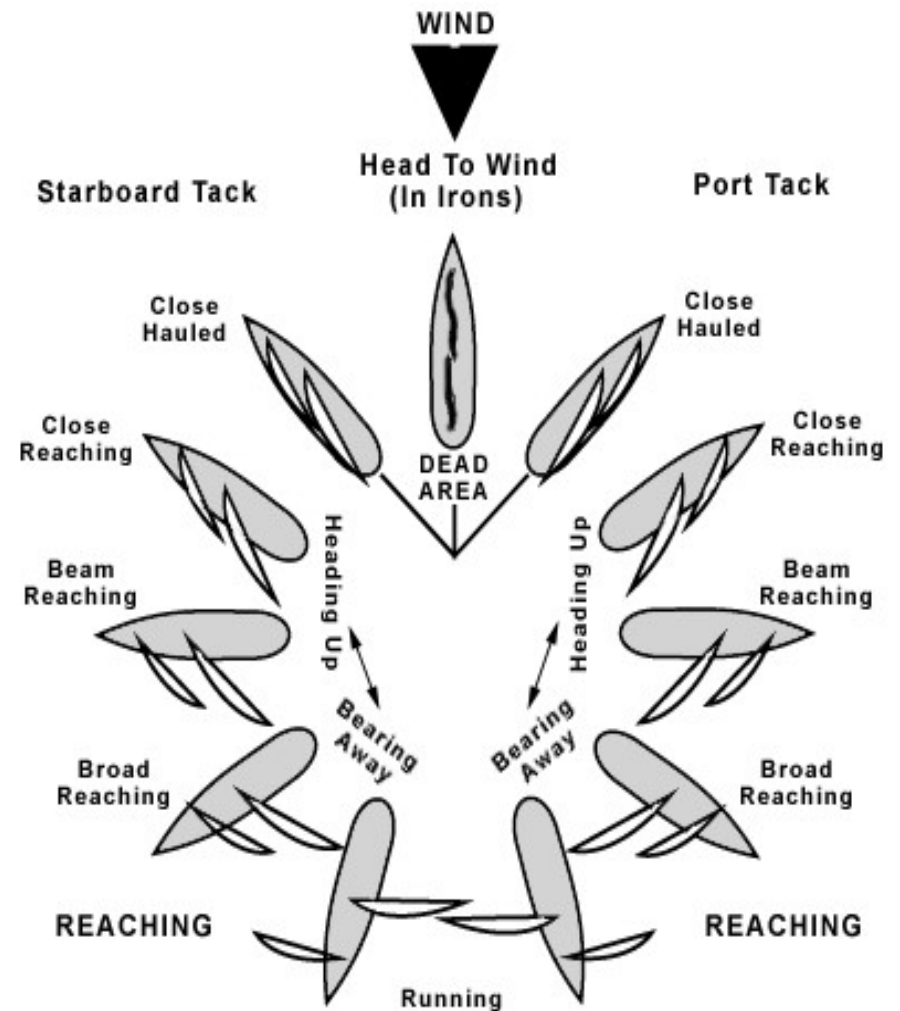
At Sea

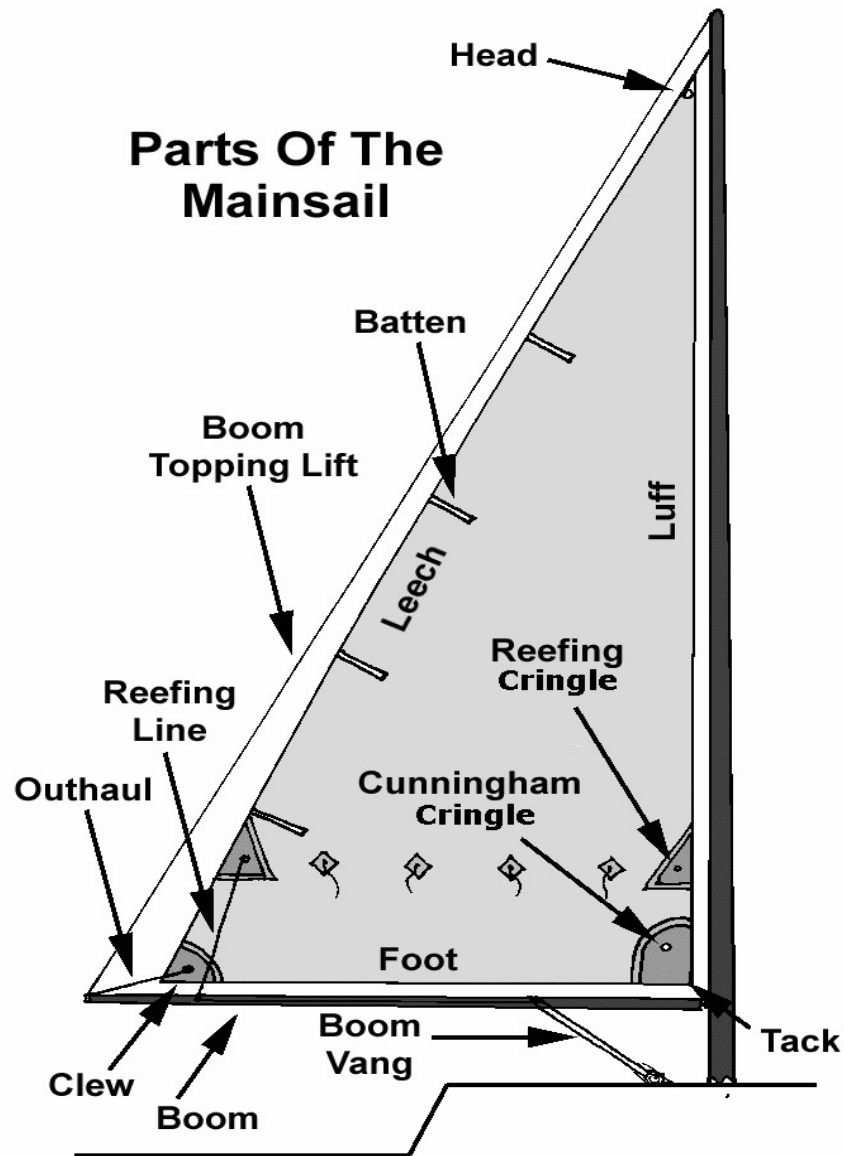
Raising the Main
Unfurling the Jib
Points of Sail
Tacking
Jibing
Heave to
Reefing Jib and Main

Returning to the Dock

Furling the Jib
Dropping the Main
Flacking the Main

Points of Sail





Rules of the Road

All Boats:

- A moving boat gives way to a stopped boat.
- An overtaking boat gives way to the boat being passed.
- A pleasure boat gives way to large ships.
- A power boat gives way to a sail boat.

Exceptions: A **sail boat** gives way to vessels restricted in their ability to maneuver (**ships, tugboats with tows, fishing boats with nets & lines out, etc.**)

Boats Under Power

- Both boats give way when meeting head-on. Passing Port-to-Port is preferred
- Boat on port side gives way to boat on starboard side when power boats cross

Boats Under Sail

- Boat on port tack gives way to boat on starboard tack.
- The windward boat gives way to the leeward boat when both boats are on the same tack.

RIGGING

Horn Signals

- 1 blast= "I am turning to starboard".
- 2 blasts= "I am turning to port".
- 3 blasts= "I am backing down up".
- 5 blasts = " In doubt, Danger"
- Sailboat in FOG - One Prolonged blast followed by two short blasts repeated every 2 minutes. (1 Prolonged when under power)

Channel Markers

- Rule #1 – Red- Right-Returning
- Right Side – Red, Even Numbers, Triangle (Nun)
- Left Side - Green, Odd Numbers, Square (Can)
- Mid Channel - Red & White or Black & White (may be lettered)

